



Junior Designer

Location: Uptown Dallas

Experience: 1–4 years

You're not just looking for your next role — you're looking for a place where you can build real-world skills, contribute to meaningful projects, and grow within a supportive studio environment. At **bha | studio**, a design-focused interior architecture firm based in Uptown Dallas since 1982, we partner with clients to create thoughtful corporate workplace environments. Curiosity, creativity, and collaboration guide everything we do.

We're seeking a conscientious junior designer who is eager to learn, ask questions, and actively contribute to both the design and documentation process.

What You'll Do

- Support design teams with production drawings and construction documentation
- Assist with material selections, finish research, and product coordination
- Help maintain the materials library and project resources
- Participate in field verification and project support tasks
- Collaborate with team members on design solutions

What You'll Bring

- Bachelor's degree in Interior Design or Architecture, pursuing registration
- Strong curiosity and willingness to learn technical processes
- Collaborative, solution-focused mindset
- AutoCAD skills and basic understanding of construction documentation
- Proficiency in PDF workflows, Microsoft Teams, and Office Suite

Bonus: SketchUp, Bluebeam, Photoshop, InDesign

Why You'll Love It Here

- Collaborative, design-led studio culture
- Strong mentorship and leadership support
- Meaningful, high-quality project experience
- Well-designed workplace environment

Benefits

- Competitive benefits including 401k with profit sharing, healthcare, employer HSA contributions, generous PTO, and optional work-from-home Fridays
- Salary: **\$55,000–65,000 annually**

Not the right fit if you prefer to work independently, resist feedback, or are not detail-focused.

Work Authorization - Applicants must be authorized to work in the United States without sponsorship now or in the future.

Send resumes: resumes@bha.studio